Justice League Zipper Pouches



Collection No. WB10134
4 Designs/10 Files

It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

MATERIALS

Isacord Thread Colors

0020 Black
0600 Citrus
1904 Cardinal
1911 Foliage Rose
3611 Blue Ribbon

Note: One spool of 1000 meter thread is adequate for the project unless otherwise noted.

It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

MATERIALS

Stabilizers

- OESD Lightweight TearAway
- OESD Fusible Woven
- OESD SoftWeb
- OESD Fuse and Seal
- OESD Top Cover Permanent Topping

Tip: Use Black Top Cover under the black stitching on design WB10134-03. Use Yellow Top Cover under the yellow stitching on designs WB10134-06 and WB10134-08.

Fabrics/Textiles

- Black Quilter's Cotton
- Red Quilter's Cotton
- Blue Quilter's Cotton
- For one Zipper Pouch, 1/4 yard **each** is required for the Outer and Lining Fabric.

Notion & Tools

- OESD Grippy Grid
- OESD Expert Embroidery Tape TearAway
- OESD Expert Point and Press Tool
- OESD Perfect Embroidery Press Cloth
- Embroidery Needle 80/12 Sharp
- Polyester or nylon zipper, 9″ or longer
- 3/8″ Ribbon: (1) 3″

Thread Colors

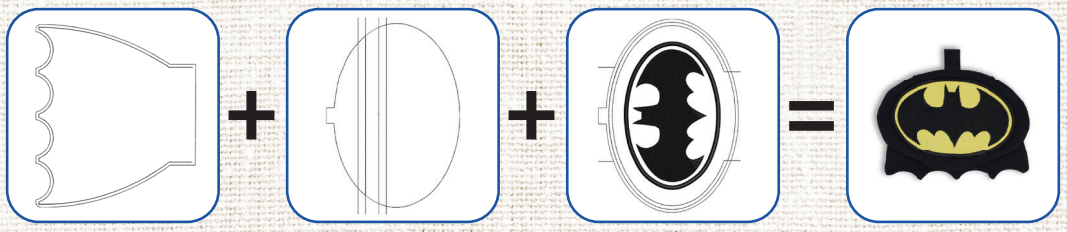
- Per thread chart

It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

SUMMARY

Batman Zipper Pouch

WB10134-01 + WB10134-02 + WB10134-03 = WB10134-901



Design Size: 6.14 X 5.41 in. Requires 1

Design Size: 7.02 X 4.73 in. Requires 1

Design Size: 6.56 X 4.81 in. Requires 1

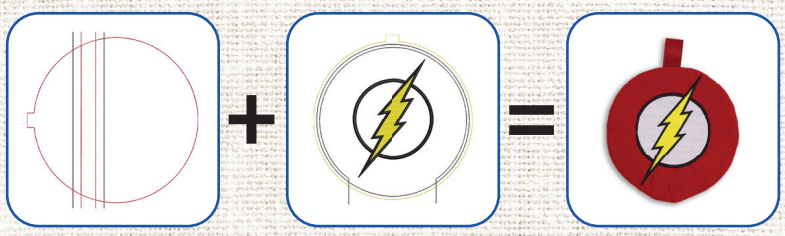
Finished Size: 4 1/2" H X 6" W

Cape: (2) 6 1/2" x 7 1/2" WB10134-01
Logo Applique: 4 1/2" x 6"

	Left Panel WB10134-02	Right Panel WB10134-02	Front Panel WB10134-03
Outer Fabric	5" x 7 1/2"	8" x 7 1/2"	6" x 7 1/2"
Lining Fabric	5" x 7 1/2"	8" x 7 1/2"	6" x 7 1/2"
Fusible Woven	2 1/2" x 7 1/2"	4" x 7 1/2"	6" x 7 1/2"

Flash Zipper Pouch

WB10134-04 + WB10134-05 = WB10134-902



Design Size: 6.56 X 4.81 in. Requires 1

Design Size: 5.76 X 5.62 in. Requires 1

Finished Size: 5" H X 5" W

Logo Applique: 4" x 4"

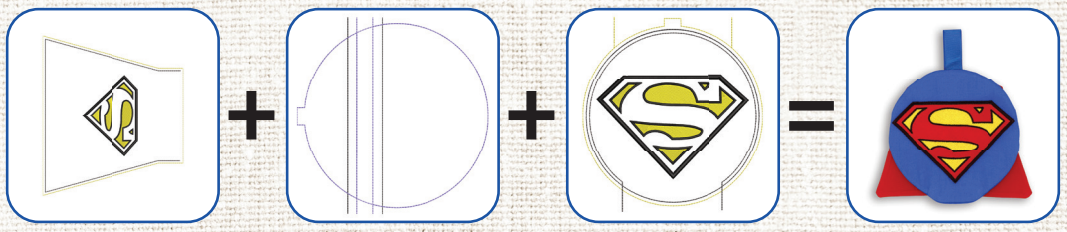
	Left Panel WB10134-04	Right Panel WB10134-04	Front Panel WB10134-05
Outer Fabric	5" x 7 1/2"	8" x 7 1/2"	6 1/2" x 7 1/2"
Lining Fabric	5" x 7 1/2"	8" x 7 1/2"	6 1/2" x 7 1/2"
Fusible Woven	2 1/2" x 7 1/2"	4" x 7 1/2"	6 1/2" x 7 1/2"

It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

SUMMARY

Superman Zipper Pouch

WB10134-06 + WB10134-07 + WB10134-08 = WB10134-903



Design Size:
6.27 X 5.49 in.
Requires 1

Design Size:
5.76 X 5.62 in.
Requires 1

Design Size:
5.85 X 5.41 in.
Requires 1

Finished Size:
5" H X 6" W

Cape: (2) 6 1/2" x 7 1/2" WB10134-06
Logo Applique: 5 1/2" x 4"

	Left Panel WB10134-02	Right Panel WB10134-02	Front Panel WB10134-03
Outer Fabric	5" x 7 1/2"	8" x 7 1/2"	6 1/2" x 7 1/2"
Lining Fabric	5" x 7 1/2"	8" x 7 1/2"	6 1/2" x 7 1/2"
Fusible Woven	2 1/2" x 7 1/2"	4" x 7 1/2"	6 1/2" x 7 1/2"

Wonder Woman Zipper Pouch

WB10134-09 + WB10134-10 = WB10134-904



Design Size:
7.02 X 4.73 in.
Requires 1

Design Size:
6.56 X 4.81 in.
Requires 1

Finished Size:
4" H X 6" W

Logo Applique: 3 1/2" x 6"

	Left Panel WB10134-04	Right Panel WB10134-04	Front Panel WB10134-05
Outer Fabric	5" x 7 1/2"	8" x 7 1/2"	6" x 7 1/2"
Lining Fabric	5" x 7 1/2"	8" x 7 1/2"	6" x 7 1/2"
Fusible Woven	2 1/2" x 7 1/2"	4" x 7 1/2"	6" x 7 1/2"

It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

GENERAL INSTRUCTIONS

The zipper pouch instructions, included in the collection, are general instructions. For demonstration purposes, sample designs that best demonstrate the techniques are shown. Designs WB10134-06, WB10134-07 and WB10134-08 are shown here.

The Cape (if applicable) and Zipper Panel designs must be embroidered before the Front Panel design.

Fabric and thread requirements will vary by design, but the general technique is the same. Applique technique shown is cut in place (logos). Pre-cut applique patterns are included at the end of the instructions.

Note: Some thread colors in the instructions have been changed or digitally enhanced for better visibility.

☐ Step 1

- Cut the cape fabric per the Summary Pages.
- Fuse one layer of SoftWeb to the wrong side of ONE of the cape fabric pieces.

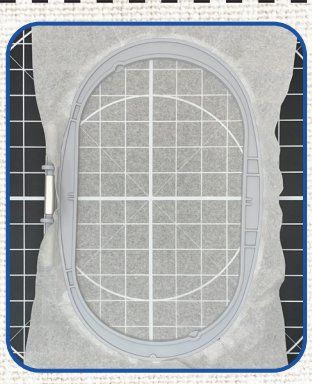




It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

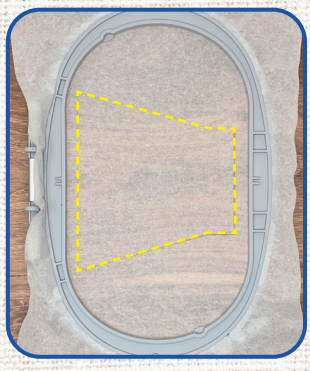
Step 2

- Using the OESD Grippy Grid, hoop one layer of Light Weight TearAway.



Step 3

- Load the selected design into the machine.
- Example design is WB10134-06.
- Thread the machine per the thread chart.
- Place the hoop on the machine.
- Stitch Machine Step 1, Red Fabric Placement Stitch.

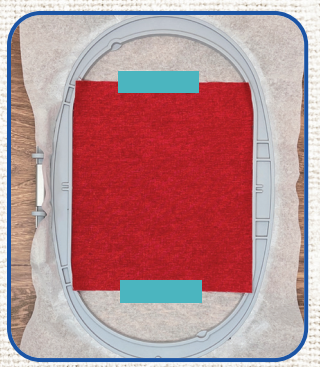


It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

Step 4

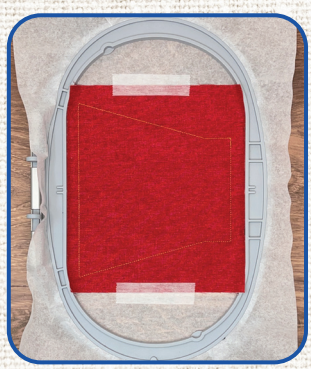
- Remove the hoop from the machine, but NOT the project from the hoop.
- Place the hoop on a flat surface.
- Remove the paper backing off the SoftWeb on the red applique fabric.
- Completely cover the placement stitch with the red cape fabric, SoftWeb side down.
- Tape in place with OESD Expert Embroidery Tape TearAway to secure.





Step 5

- Return the hoop to the machine.
- Stitch Machine Step 2, Tackdown.

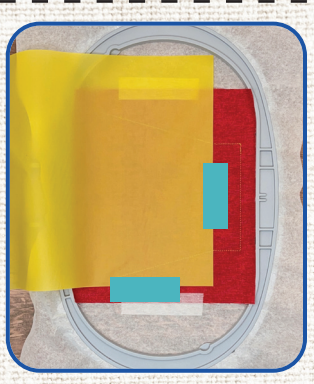


It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

Step 6

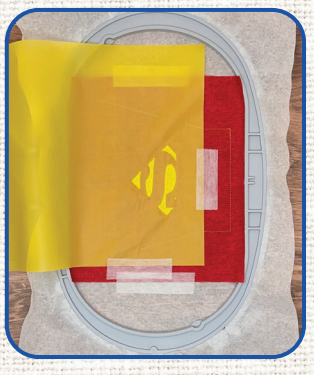
- Remove the hoop from the machine, but NOT the project from the hoop.
- Place the hoop on a flat surface.
- Tape a piece of Yellow Top Cover over the center of the design.

Note: Top Cover helps prevent the background fabric showing through the yellow stitches.



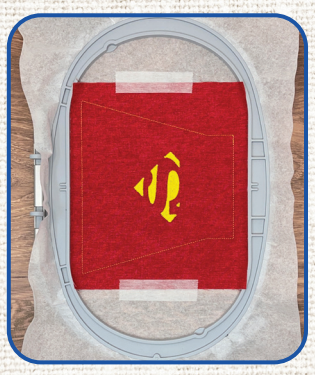
Step 7

- Return the hoop to the machine.
- Stitch Machine Step 3, Symbol Detail.



Step 8

- Remove the hoop from the machine, but NOT the project from the hoop.
- Place the hoop on a flat surface.
- Gently tear away the excess Yellow Top Cover.



It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

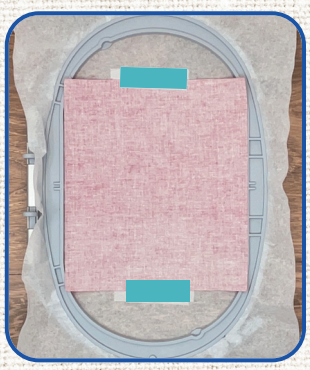
☐ Step 9

- Return the hoop to the machine.
- Stitch Machine Step 4, Symbol Detail.



☐ Step 10

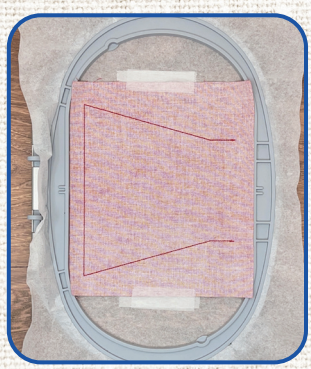
- Remove the hoop from the machine, but NOT the project from the hoop.
- Place the hoop on a flat surface.
- Completely cover the design with the second piece of red cape fabric, right side down.
- Tape in place to secure.



☐ Step 11

- Return the hoop to the machine.
- Stitch Machine Step 5, Seam/Match Fabric, **with matching bobbin thread.**

Tip: Make sure to match the thread to the cape fabric!



It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

Step 12

- When the design is complete, remove the project from the hoop
- Trim approximately 1/4" outside the Seam.
- Clip the corners, but do not cut through the seam stitch.





Step 13

- Turn the cape right side out through the opening at the top.
- Use the large end of the Expert Point and Press tool to push out the corners and edges.



It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

Step 14

- Press the cape right side down on the Perfect Embroidery Press Cloth. This will fuse the two layers of the cape together.



Note: Using the Perfect Embroidery Press Cloth when pressing your design helps prevent the stitches from becoming crushed and absorbs steam for a perfectly pressed finish.

Step 15

- The cape is complete.



It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

Step 16

- Press Right Panel, Left Panel, Lining Right Panel, and Lining Left Panel in half, wrong sides together, lengthwise.

Note: Lining Fabric is shown in yellow.





Step 17

- Apply Fusible Woven to the wrong side of the Right and Left Panel outer fabrics.
- Open the folded Right and Left Panel. Line up the Fusible Woven with the fold of the fabric.
- Press to apply the Fusible Woven.

Note: The Fusible Woven is applied only to the outer fabrics, not the lining.

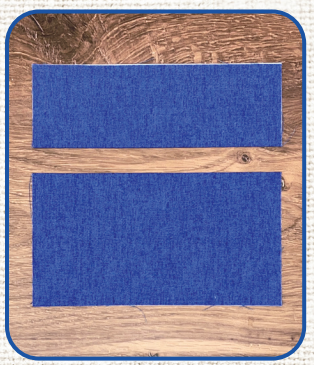



It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

Step 18

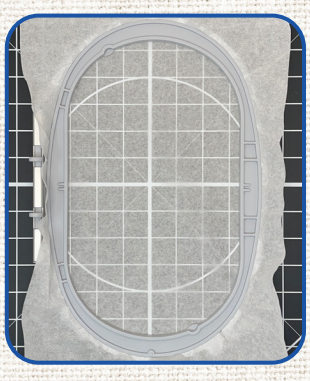
- Refold the Right and Left Panel outer fabrics and press.





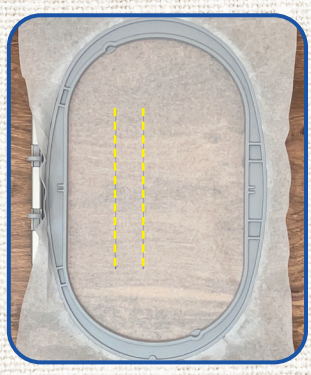
Step 19

- Using the OESD Grippy Grid, hoop one layer of Light Weight TearAway.



Step 20

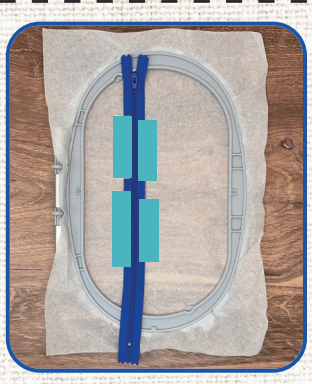
- Load the selected design into the machine.
- Example design is WB10134-07.
- Thread the machine per the thread chart.
- Place the hoop on the machine.
- Stitch Machine Step 1, Zipper Placement Guide.



It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

Step 21

- Remove the hoop from the machine, but NOT the project from the hoop.
- Place the hoop on a flat surface.
- Place the zipper, right side up and centered, within the Zipper Placement Guide. The zipper head will be at the top of the hoop.
- Tape in place with OESD Expert Embroidery Tape WashAway to secure.

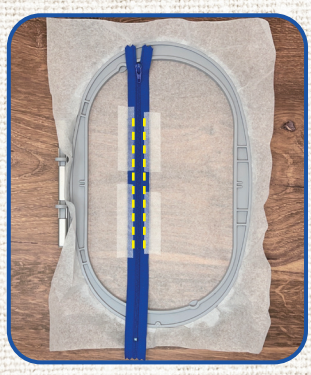


Note: Metal ends must be outside of the stitching area.

Tip: Use OESD Expert Embroidery Tape WashAway when working with or by the zipper so any remnants of the tape that have been stitched over can be easily removed with a damp cloth. In contrast, OESD Expert Embroidery Tape TearAway can become stuck in the teeth of the zipper.

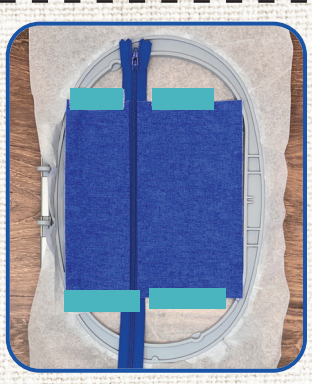
Step 22

- Return the hoop to the machine.
- Stitch Machine Step 2, Zipper Tackdown.



It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

Step 23



- Remove the hoop from the machine, but NOT the project from the hoop.
- Place the hoop on a flat surface.
- Place the folded edge of the Right Panel outer fabric to the right of the zipper teeth.
- Place the folded edge of the Left Panel outer fabric to the left of the zipper teeth.
- Cover the zipper tackdown lines. Do not cover the zipper teeth.
- Tape in place to secure.

Note: The fabric side with the Fusible Woven attached needs to be on top to better support the embroidery stitches.

Step 24



- Turn the hoop over and lay face down on a flat surface.
- On the back of the hoop, locate the Zipper Tackdown lines.
- Place the folded edge of the Right Panel lining fabric slightly inside the right side Zipper Tackdown stitch line.
- Place the folded edge of the Left Panel lining fabric slightly inside the left side Zipper Tackdown stitch line
- Tape in place to secure.

It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

Step 25

- Return the hoop to the machine.
- Stitch Machine Step 3, Front and Back Panels Tackdown.





Step 26

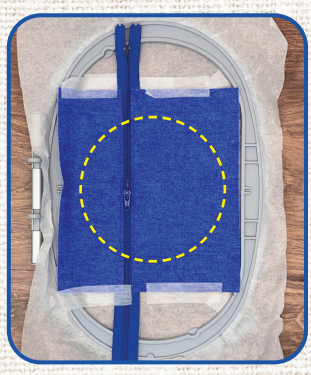
- Remove the hoop from the machine, but NOT the project from the hoop.
- Unzip the zipper halfway.

Note: This is the most important step in the whole project.



Step 27

- Return the hoop to the machine.
- Stitch Machine Step 4, Cut Line.

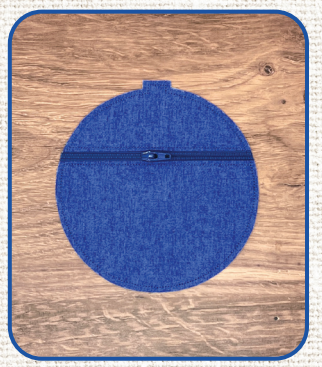


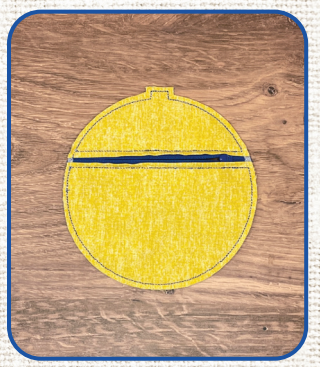
It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

Step 28

- When the design is complete, remove the project from the hoop.
- Remove all the tape.
- Trim approximately 1/8″ outside the Cut Line.
- Gently remove the tear away stabilizer from the back of the design, including the zipper area.

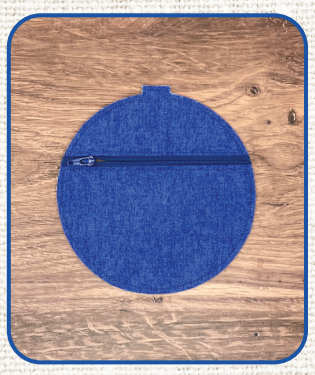
Tip: If any of the washaway tape is left on the zipper, use a damp cloth or cotton bud to remove it.





Step 29

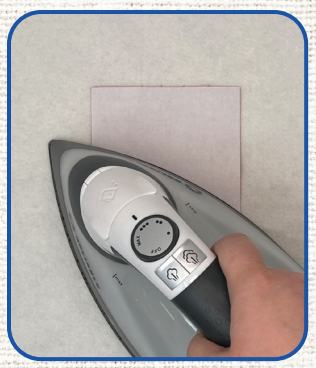
- The Zipper Panel is complete.



It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

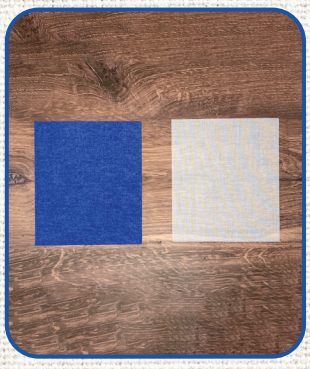
Step 30

- Cut the applique fabric 1/4″ – 1/2″ larger than the applique pattern or as listed on the Summary Pages. The applique patterns are included at the end of the instructions.
- Fuse one layer of SoftWeb to the wrong side of the applique fabric to provide body to the fabric.

Step 31

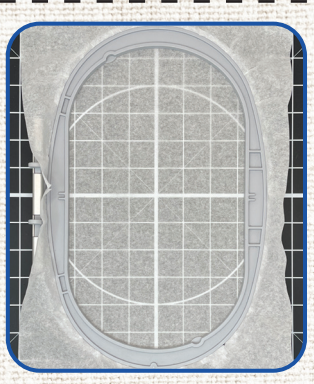
- Apply Fusible Woven to the wrong side of the Front Panel outer fabric.




It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

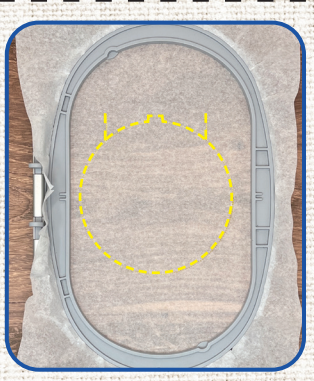
Step 32

- Using the OESD Grippy Grid, hoop one layer of Light Weight TearAway.



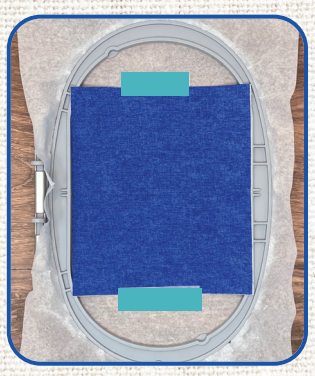
Step 33

- Load the selected design into the machine.
- Example design is WB10134-08.
- Thread the machine per the thread chart.
- Place the hoop on the machine.
- Stitch Machine Step 1, Blue Fabric/Cape and Ribbon Placement Stitch.



Step 34

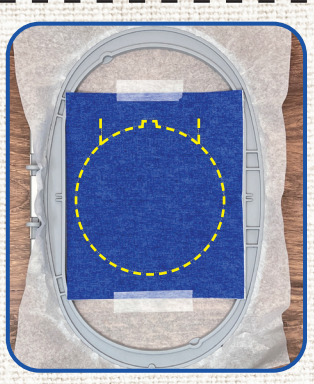
- Remove the hoop from the machine, but NOT the project from the hoop.
- Place the hoop on a flat surface.
- Completely cover the placement stitch with the Front Panel outer fabric.
- Tape in place with OESD Expert Embroidery Tape TearAway to secure.



It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

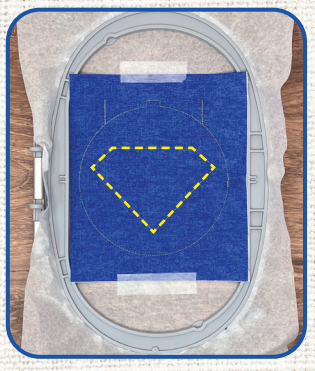
☐ Step 35

- Return the hoop to the machine.
- Stitch Machine Step 2, Fabric Tackdown.



☐ Step 36

- Stitch Machine Step 3, Red Fabric Placement Stitch.

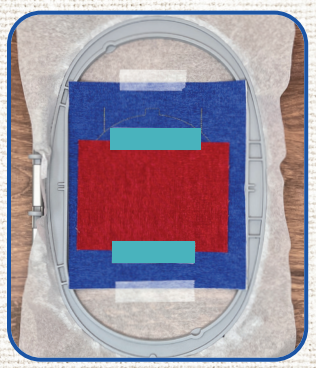


It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

Step 37

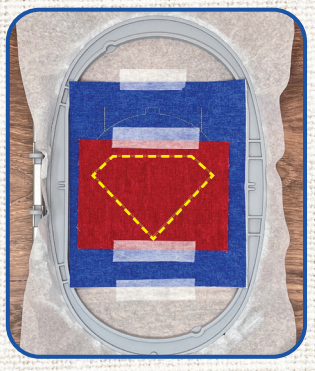
- Remove the hoop from the machine, but NOT the project from the hoop.
- Place the hoop on a flat surface.
- Remove the paper backing off the SoftWeb on the red applique fabric.
- Completely cover the placement stitch with the prepared applique fabric.
- Tape in place to secure.





Step 38

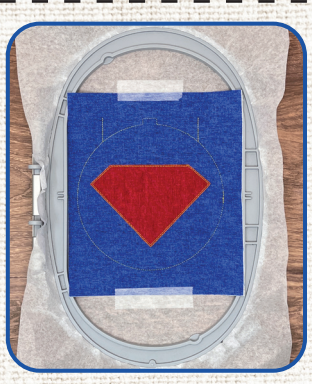
- Return the hoop to the machine.
- Stitch Machine Step 4, Cut Line and Tackdown.



It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

Step 39

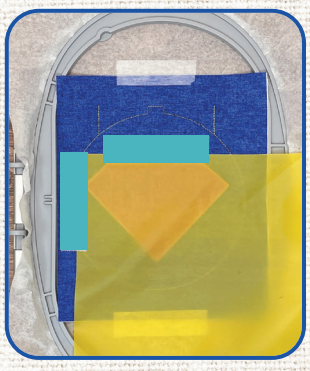
- Remove the hoop from the machine, but NOT the project from the hoop.
- Place the hoop on a flat surface.
- Trim the excess fabric as close to the cut line as possible. If the outermost stitches (cut line) are cut, the inner stitches (tackdown) will hold the applique in place.



Step 40

- Tape a piece of Yellow Top Cover over the center of the design.

Note: Top Cover helps prevent the background fabric showing through the yellow stitches.



Step 41

- Return the hoop to the machine.
- Stitch Machine Step 5, Symbol Detail.



It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

Step 42

- Remove the hoop from the machine, but NOT the project from the hoop.
- Place the hoop on a flat surface.
- Gently tear away the excess Yellow Top Cover.



Step 43

- Return the hoop to the machine.
- Stitch Machine Step 6, Cover Stitch and Symbol Detail.



Step 44

- Remove the hoop from the machine, but NOT the project from the hoop.
- Place the hoop on a flat surface.
- Fold the 3" piece of ribbon in half.
- Align the folded ribbon between the placement lines as shown.
- Tape in place to secure.



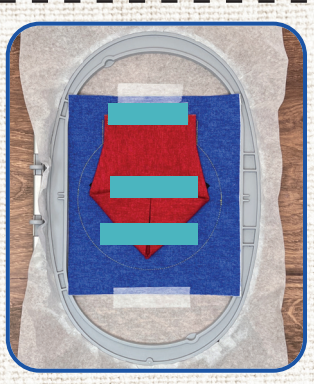
Note: The fold will be towards the inside of the design. If there is a cape on the zipper pouch, the ribbon must be placed down first.

It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

Step 45

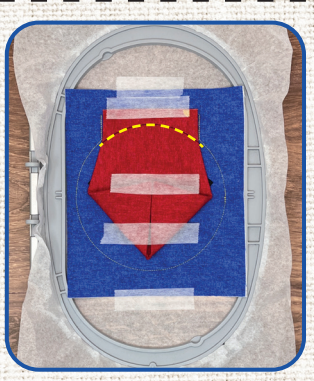
- Using the placement stitches, line up the cape, right side down, on top of the Front Panel.
- Tape in place to secure.

Note: If the cape is longer than the Blue fabric tackdown, fold the bottom up and tape it to the middle of the Front Panel. Only Batman and Superman zipper pouches have capes.



Step 46

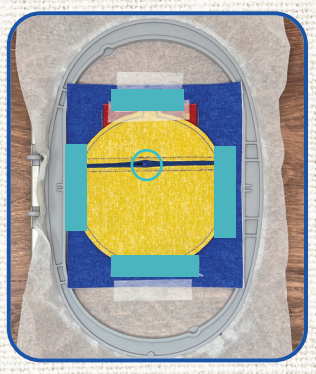
- Return the hoop to the machine.
- Stitch Machine Step 7, Ribbon and Cape Tackdown.



Step 47

- Remove the hoop from the machine, but NOT the project from the hoop.
- Place the hoop on a flat surface.
- Remove the tape from the top of the cape and ribbon.
- Place the Zipper Panel, right side/zipper head down, aligning the edges with the tackdown stitches.
- Tape in place to secure.

Note: Make sure that the zipper is still halfway undone.

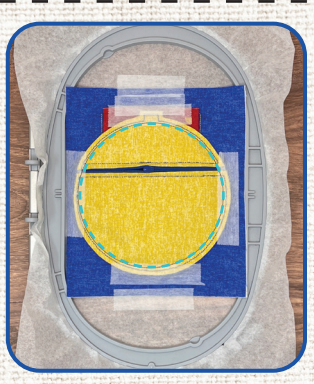


It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

Step 48

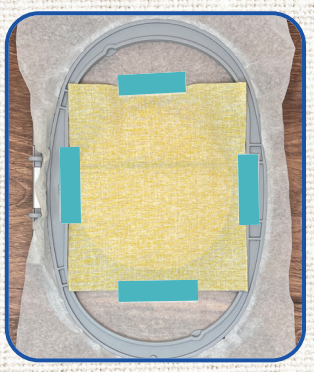
- Return the hoop to the machine.
- Stitch Machine Step 8, Zipper Panel Tackdown.

Tip: Slow the machine down and, if the machine allows it, raise the presser foot height.



Step 49

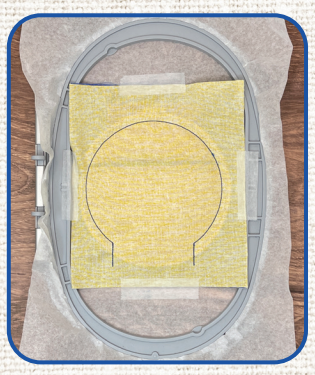
- Remove the hoop from the machine, but NOT the project from the hoop.
- Place the hoop on a flat surface.
- Remove the tape holding the Zipper Panel.
- Position the Front Panel lining, right side down, completely covering the stitched pieces.



Step 50

- Return the hoop to the machine.
- Stitch Machine Step 9, Inner Lining Tackdown/Match Fabric.

Note: The opening in the bottom is called the "neck". This opening is used for turning the pouch.



It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

Step 51

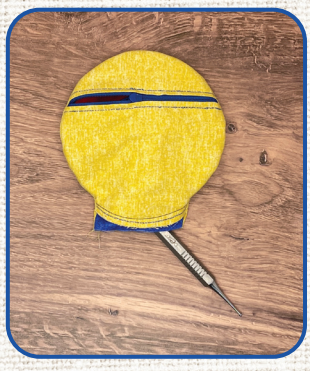
- When the design is complete, remove the project from the hoop.
- Gently tear away the excess stabilizer.
- Trim approximately 1/4" from the innermost stitching line or just outside the circle of the Blue Fabric/Cape and Ribbon Placement Stitch.
- DO NOT cut the neck opening. Trim across the neck above the vertical lines of stitching.
- On each inner corner of the neck, clip to, but not through, the corner stitch.



Note: The zipper pouch is turned twice, so don't panic after the first turn!

Step 52

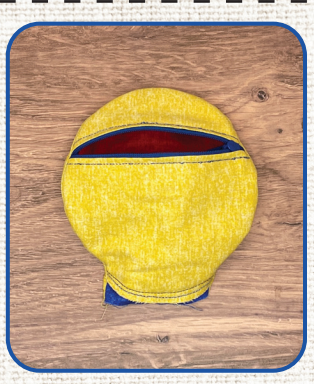
- Turn the pouch inside out to show the right side of the lining fabric.
- Use the large end of the Expert Point and Press tool to push out the corners and edges.



It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

Step 53

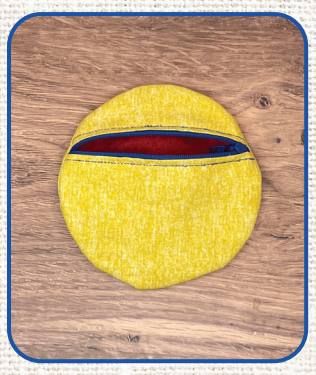
- Unzip the zipper.



Step 54

- Tuck the neck area to the inside of the bag.
- Press.
- Close the opening with a small piece of Fuse and Seal.





It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

Step 55

- Turn the pouch right side out through the zipper.
- Use the large end of the Expert Point and Press tool to push out the corners and edges.
- Press right side down on the Perfect Embroidery Press Cloth.





Step 56

- The project is complete. Enjoy!





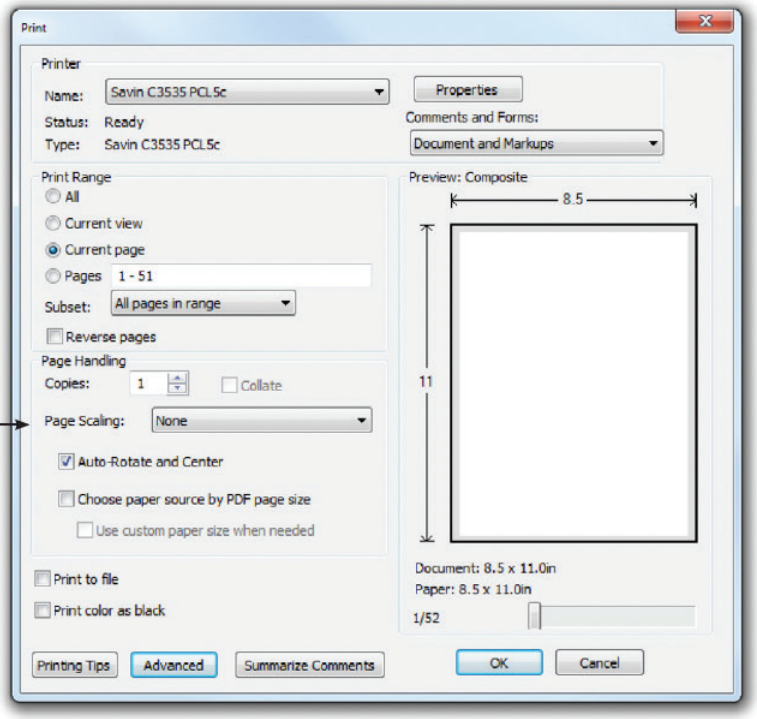


It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

PRINTING INSTRUCTIONS

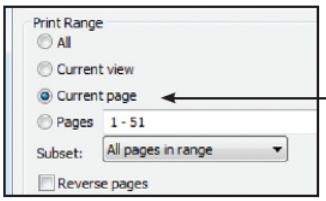
ATTENTION

When printing this document, any page scaling or page fitting options in your print dialog box must be turned OFF or set to NONE so that your files will print out at their actual size. Images not printed at actual size will not function as intended.



TO SAVE PAPER

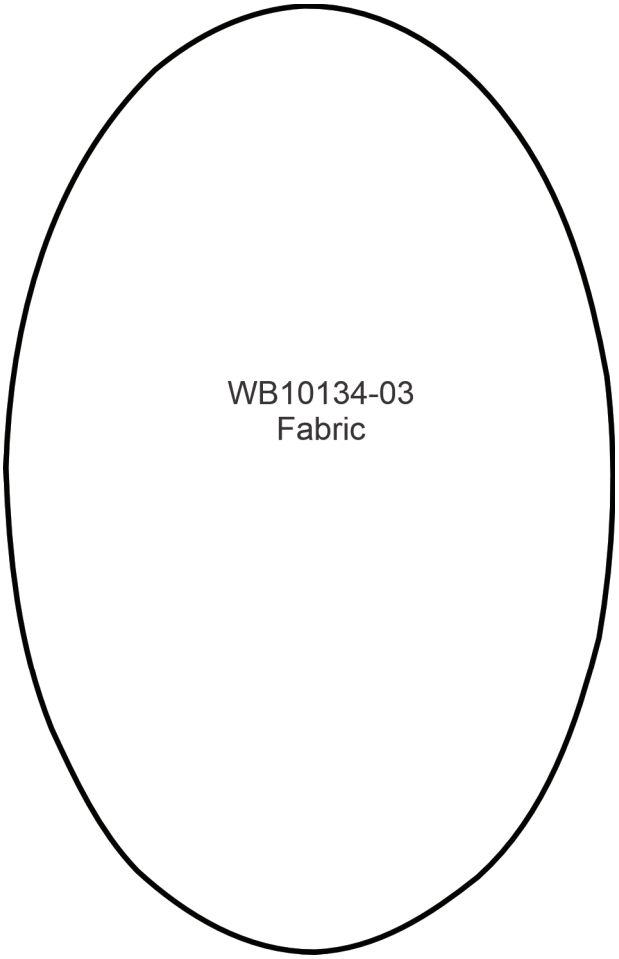
Only print the desired image by navigating to the image's page, go to File > Print and select "Current page" in the print dialog box. Repeat for each desired image.

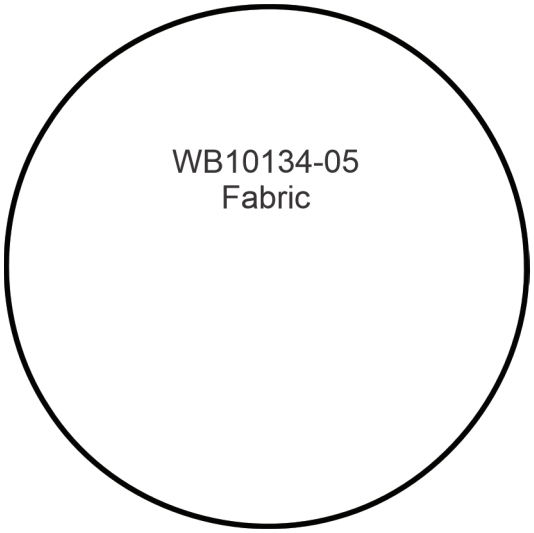


It is a violation of Copyright law to make and distribute copies of electronic designs or artwork.
Electronic designs are licensed to the original purchaser for use at one location. ©2026 OESD, LLC. All rights reserved.
All characters and elements © & ™ Warner Bros. Entertainment Inc. WB SHIELD: © & ™ WBEI. Justice League: © & ™ DC

APPLIQUE PATTERNS

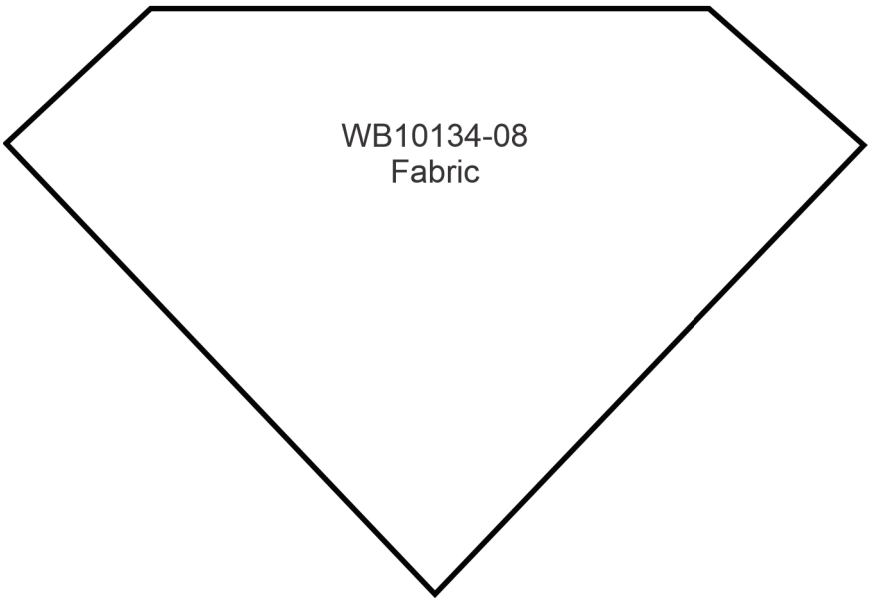
Print at 100%. No scaling. This box measures 1″ x 1″. Use the box as an accuracy guide when printing templates.

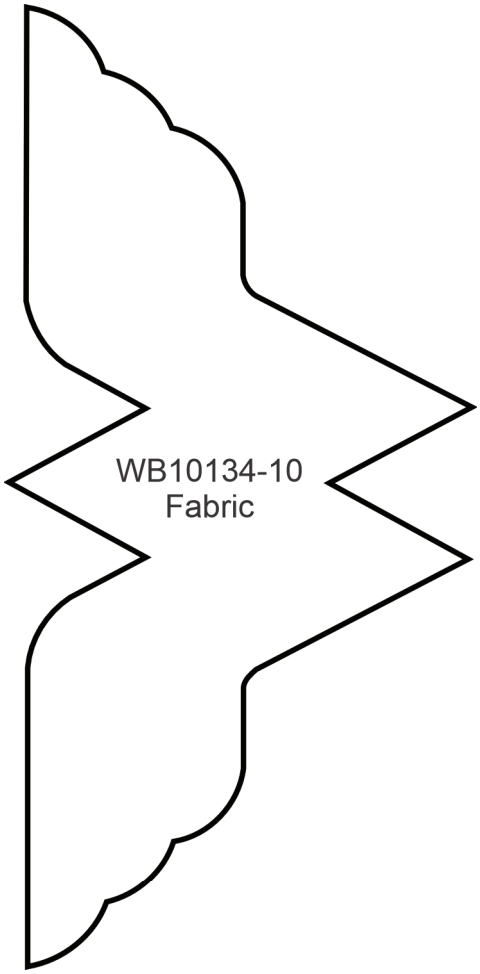




APPLIQUE PATTERNS

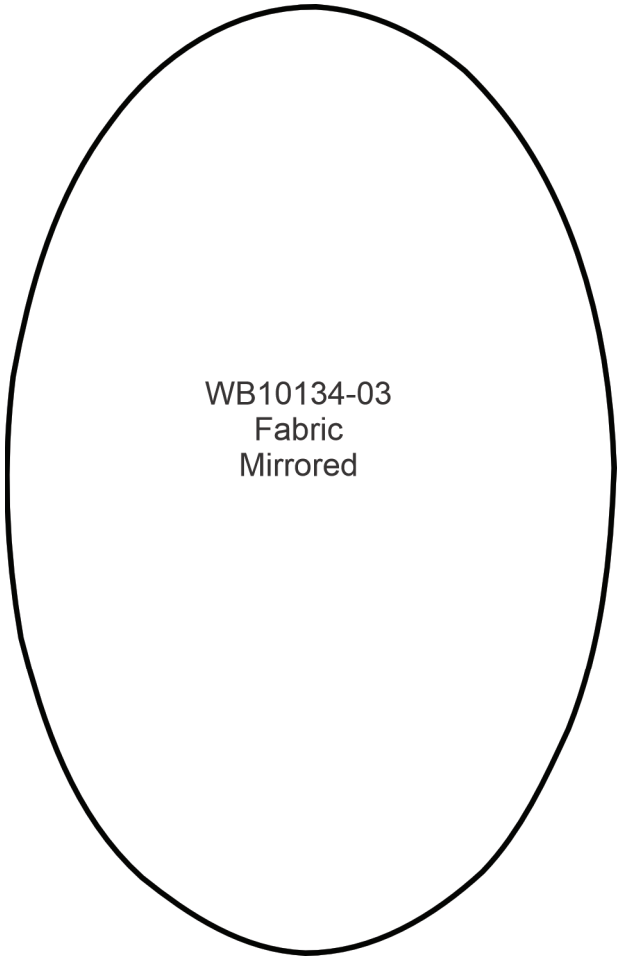
Print at 100%. No scaling. This box measures 1″ x 1″. Use the box as an accuracy guide when printing templates.

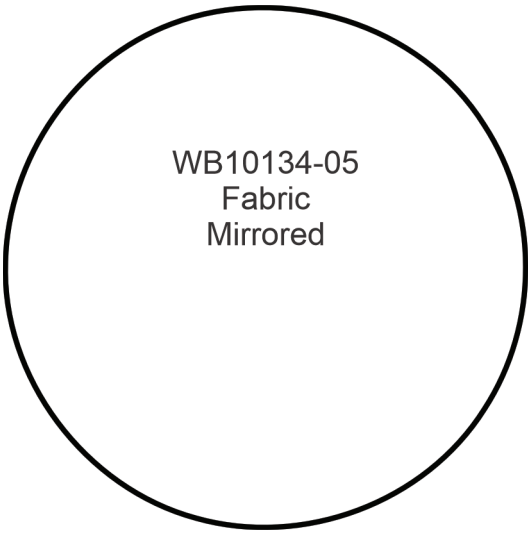




MIRRORED PATTERNS

Print at 100%. No scaling. This box measures 1″ x 1″. Use the box as an accuracy guide when printing templates.





MIRRORED PATTERNS

Print at 100%. No scaling. This box measures 1″ x 1″. Use the box as an accuracy guide when printing templates.

